

DEFENSIVE AND COMPETITIVE BIDDING
OVERCALLS (Style: Responses: 1 / 2 Level; Reopening)
May be very light if good suit or good shape
Responses: 2/1 constructive NF
Reopening:
DBL=8+ PH or 15+PH any hand / 1X=7-15 PH / 2X=10-15 PH / 2CUE=2 Suit extreme (Gesthem)
INT OVERCALL (2nd/4th Live; Responses; Reopening)
2 nd =15-17
Responses= cue-bid stayman/2 level sign-off/2nt and over=trf inv+
4 st =6m4M
Reopening=10-14
JUMP OVERCALLS (Style; Responses; Unusual NT)
NAT. Can be very weak
Gesthem modified
Responses=First Step ask for the quality of the hand
Reopen: 6+X, 15+PH
DIRECT & JUMP CUE BIDS (Style; Response; Reopen)
Gesthem modified
3M=S-SOL, ask Defence
VS. NT (vs. Strong/Weak; Reopening;PH)
Against STR/WK: 2♣=MM / 2♦=M / 2M=M+m
Against STR: DBL=5m+4M / 2ST=mm / 3X=PRE
Against WK: DBL=NEG/2ST=4♥6m / 3♣=6♣+4♠ / 3♦=6♦+4♠
VS.PREEMTS (Doubles; Cue-bids; Jumps; NT Bids)
Leaping Micheals
NAT. Lebensohl after DBL
2NT=15-17 (system on)
VS. ARTIFICIAL STRONG OPENINGS- i.e. 1♣ or 2♣
DBL=2suit same colour (Crash)
NT= 2suit same rank
♣=2suit same shape
OVER OPPONENTS' TAKEOUT DOUBLE
1♣: RDL=5♦/1X=transfer/1NT=NAT/2♣=WK/2♦♥=6M/2♠=5♠5X/2ST= 5♠5♦/3♣= 5♠5♥/3♦=5♦5♥
1♦: RDL=5♥/1♥=5♠/1♠=5♣/2♣=SUP/2♦♥=6M/2♠=5♠5♣/2ST=5♥+5♣/3♣=LIM♦/3♦=SUP,WK
1M: 1NT=♣/2♣=♦/2♦=♥/2M-1=SUP/2M=SUP,WK/2ST=SUP, INV/3♣=7-9,SUP/3♦=11-15,SUP/3M=WK/3ST,4m=void

LEADS AND SIGNALS			
OPENING LEADS STYLE			
	Lead	In Partner's Suit	
Suit	1 st /3 rd /5 th	1 st /3 rd /5 th	
NT	Attitude	1 st /3 rd /5 th	
Subseq	Attitude	Attitude	
Other:			
LEADS			
	Vs. Suit	Vs. NT	
Ace	AK(+)	Ask for Attitude	
King	KQ(+), AK	Ask for unblock or count	
Queen	QJ(+)	QJ(+), KQ(+)	
Jack	JT(+), A/KJT(+)	JT(+), A/KJT(+)	
10	10(+), HT9(+)	10(+), HT9(+)	
9	9(+)	9(+)	
Hi-X	Even	Even	
Lo-X	Odd	Odd	
SIGNALS IN ORDER OF PRIORITY			
	Partner's Lead	Declarer's Lead	Discarding
1	Attitude	Attitude	Low Encourage
Suit 2	Count	Count	Count
3	Preference	Preference	Preference
1	Attitude	Attitude	Low Encourage
NT 2	Count	Count	Count
3	Preference	Preference	Preference
Signals (including Trumps):			
Smith Eco at NT (high card likes)			
Reverse count and attitude (UDCA)			
DOUBLES			
TAKEOUT DOUBLES (Style; Responses; Reopening)			
We may make a light takeout double with good shape			
Responses = natural			
SPECIAL, ARTIFICIAL & COMPETITIVE DBLS/RDLS			
Doubles and redoubles may usually show cards/points.			
If high level bidding dbl will always show good hand and want partner to bid			
DOPING & DOPI			
Lead direction			

W B F CONVENTION CARD
CATEGORY: Green
NCBO: Portugal
PLAYERS: Miguel LIMA, José PEREIRA DE SOUSA
EVENT: Prova de Seleção Equipa Open Europeu 2020
SYSTEM SUMMARY
GENERAL APPROACH AND STYLE
2/1 GF (except rebid) and 1NT F
1♠=2+ cards / 1♦=4+ cards (unbalanced)
1♥/♠=5+ cards
1NT=15-17 V; 10-13 NV vs V; 12-14 NV vs NV and 4th
3level=PRE
NEG DBL thru 6♥
SPECIAL BIDS THAT MAY REQUIRE DEFENSE
1♣ may have 5♦, if balanced hand
2♣ = Any GF or 23+ Bal
2♦ = very weak 6 in a major (may have 5 depending position and vuls.) or 18-19 balanced
2♥/♠= 6 cards 9-12 (constructive)
Transfer Responses after double or opponent's intervention to open to level 1
Transfer responses over 1♣ opening
3NT=Gambling
SPECIAL FORCING PASS SEQUENCES
When clear situation pass ask partner to double and DBL invites strongly to Bid
When clear situation pass ask partner to double and DBL invites strongly to Bid
If pass and reopen invites partner to play 1 more level
IMPORTANT NOTES
PSYCHICS: rarely (3rd suit)

OPENING	TICK IF ARTIFICIAL	MIN. NO. OF CARDS	NEG.DBL THRU				
				DESCRIPTION	RESPONSES	SUBSEQUENT ACTION	COMPETITIVE & PASSED HAND BIDDING
1♣	X	2	6♥	11-21. Any balanced hand or 4+	1 level TRANSFERS; 2♣= G.F Balanced or Club	1♣-1♦-1♥=3+♥; 1♣-1♦-1♠=UNBAL	
1♦		4	6♥	11-21 Unbalanced hand	1NT=GF Balanced or ♣/♦ GF; 2♥/♠ 6 cards limit; 3♣ = 6 cards Limits ; Others as above	1♦-1♥-1♠=5♦+4♠ 1♦-1M-2M=may often have 3 cards support 1♦-1M-2♣= 11-15 ♦+♣ or any 16+ 1♦-1M-2NT= Strong ♦ or Strong ♦+support	
1♥		5	6♥		1NT=F / 2/1=GF, except rebid 2♥=8-10, SUP 2♠=5♠+m/6♠,GF/6♠,LIM/5♠2♥33,18-19 2NT=2/3♥, 15+PH 3♣=7-9/10-12/13+ void, SUP (4cards) 3♦=11-14, sing., SUP (4 cards) 3♠/4♣/♦= 12-14 SUP (4 cards), CTRL 3NT=12-14, SUP (3cards)	After 1♠: 1NT=12-14 (2♣=INV,2♦GF)/2♣=6♥, 11-15 or any 16+/2♦=5♥+4♦,11-15/2♥= 5♥+4♣, 11-15/ 2♠=3+♠,11-15/2ST=6♥4m, 15+/3m= 5♥5m 15-17/ 3♥= 6♥3♠,14-16/3♠= 5♥+4♠,15-17/3NT= Gambling After 2NT:3♣=4♣/4♠/5332,18-19(3♦ask, 3steps)/ 3♦=4♦/5332,15-17(3♥ask-2steps)/3♥=6♥,MAX/ 3♠=6♥, sing (3ST ask)/3ST=balanced/4X=void/ 4♥=6♥MIN	
1♠		5	6♥		1NT=F, 2/1=GF 2♠=8-10,SUP 2NT=2/3♠, 15+PH 3♣=7-9/10-12/13+ void, SUP (4cards) 3♦=11-14, sing., SUP (4cards) 4♣/♦/♥= 12-14 SUP (4cards), CTRL 3NT=12-14, SUP (3cards)	After 2ST:3♣=4♣/4♥/5332,18-19(3♦ask-3steps)/3♦=4♦/5332,15-17(3♥ask-2steps)/ 3♥=6♠,sing(3ST ask)/3♠=6♠, MAX /3NT=balanced/4X=void/4♠=6♠,MIN 1M-3♣-3♦(ask)=5 steps 1M-3♦-3♠(ask sing)=3steps	
1NT			6♥	15-17 V; 10-13 NV vs V; 12-14 NV vs NV and 4 ^a (5 card major, 6 minor, 54mM)	2♣=Stayman (may not have M), 2♦/♥=transfer 2♠=L/S♣ or 2155, 2ST= L/S♦ or 1255 3♣=5♦5M, LIM (3♦ask) 3♦=L/S♦, sing. ♣ or 54mm, sing. ♠ 3M=5M5♣, LIM/4♣=Gerber/4♦=55 MM	1NT-2♣-2♦-2♠=stayman minors 1NT-2♣-2♥-2♠=stayman minors 1NT-2♣-2♠-3♣=stayman minors 1NT-2♣-2♠-3♦=5+m Advanced Texas, Smolen	
2♣	X	0	6♥	22+balanced, 23+unbalanced	2♦=relai/ 2M=5M,2H,8+PH/2NT=10-11/3m=6m 8+PH	2♥=5+h or 22-23 balanced	
2♦	X	0		Very weak 6 (5) in a major or 18-19 balanced	2M=SP; 2NT=Ask; 3♣=54MM; 3♦=44MM, 13-15; 3♥=44MM, 8-12; 3♠=5♥4♠13-15, 3ST=5♠4♥ 13-15	After 2NT:3♣=6♥, min/3♦=6♠, min/3♥=6♠, max/3♠=6♥, max	
2♥		6		6 cards 9-12 (constructive)	2♠=ASK; 2NT=5+♠,F1; 3♣/♦=F1	1 ^o step=min, sing/2 ^o step=max,sing/3 ^o step= min, balanced/4 ^o step=max, balanced	
2♠		6		6 cards 9-12 (constructive)	2NT=ASK	Same steps	
2NT				20-22 Balanced	3♣=Puppet;3♦/♥=Transfer;3♠=mm; 4♣/♦=Transfers to ♥/♠ slam try; 4♥/♠= 6+♣/♦	HIGH LEVEL BIDDING	
3♣		7(6)		7(6) cards, 4-10	3♦=ask major (response reverse)/4♦=Key Card	RKCB (41,30)	
3♦		7(6)		7(6) cards, 4-10	4♣=Key Card	Kick-back	
3♥/♠		7(6)		7(6) cards, 4-10	4♣=Key Card	Josephine	
3NT	X			Solid minor (7/8 cards)	4♣ = Pass or correct/4♦ ask for shortness	5NT Pick a Slam	
4X						Doping/Redoping/Depo	