


DEFENSIVE AND COMPETITIVE BIDDING		LEADS AND SIGNALS			EBL Convention Card 	
OVERCALLS (Style; Responses; 1/2level; Reopening)		OPENING LEADS STYLE			Category: Green	
May be very light (5+) if good suit ou good shape			Lead	in Partner's Suit	Country: Portugal	
Responses: 2/1 constructive NF (8-15); 2NT always supp 4+c		Suit	3rd/5th	3rd/5th	Event: Open European Teams Championship 2018, Ostend	
Jump cue: 7-10 4+c; Jump in new suit = Nat GF		NT	Attitude	Count/attitude	Players: Paulo Sarmiento - João Barbosa	
		Subseq	Attitude	Attitude		
		Other:				
1NT OVERCALL (2nd/4th Live; Responses; Reopening)		LEADS			SYSTEM SUMMARY	
2nd/4th live= 15-18		Lead	Vs.Suit	Vs. NT	GENERAL APPROACH AND STYLE	
Responses: Cue-bid Stayman forcing; 2 level sign off		Ace	AKx or Ax (at lvl 5+ deny the K)	Ask for attitude	2 OVER 1 RESPONSES GF	
2NT and over=transfer inv+		King	KQx or AK (AKx at lvl 5+)	Ask for unblock or count	1 ♣ = 2+ cards	
Reopening: 11-14 may be semi-bal (over 1 ♠ =12-16)		Queen	QJx	KQx or QJx	1 ♦ = 4+ cards	
		Jack	JT or KJT	JT/KJT/AJT	1 ♥ / ♠ = 5+ cards	
JUMP OVERCALLS(Style; Responses; Unusual NT)		10	HT9 ot Tx	T9x/QT9/KT9	1ST=(14)15-17 BAL (RED)	
1-Suit: weak ; 2-Suit: Guestem modified: 2NT=2 lowest; cue=highest-low		9	9x	T9xx/9xx/H98	1ST=12-14 ALL GREEN AND 4TH POSITION	
3 ♣ =other 2; EXCEPTIONS: (1 ♦)-3 ♣ = ♣ + ♣ not forcing; (1 ♦)-2 ♦ =		Hi-x	Even	Even	1ST= 10-13 (GREEN VS RED)	
Responses: First step or 2NT ask for the quality of the hand		Lo-x	Odd	Odd	2 ♣ = 18-19 BAL	
Reopening: System on		SIGNALS IN ORDER OF PRIORITY				
DIRECT and JUMP CUE BIDS (Style; Responses; Reopening)			Partner's Lead	Declarer's Lead	Discarding	
Guestem		Suit: 1st	Attitude	Attitude	Low Encourage	
Jump cue: asks for stopper with solid suit		2nd	Count	Count	Count	2 ♣ = 18-19 BAL
		3rd	Suit preference	Suit preference	Suit preference	2 ♦ = ANY GF
		NT: 1st	Attitude	Attitude	Low Encourage	2 ♥ = 6 CARDS. 8-11 HCP (CONSTRUCTIVE)
VS. NT(vs. Strong/Weak; Reopening; PH)		2nd	Count	Count	Count	2 ♠ = 6 CARDS. 8-11 HCP (CONSTRUCTIVE)
Over weak or strong No Trump:		3rd	Suit preference	Suit preference	Suit preference	TRANSFER RESPONSES OVER 1 ♣ OPENING
2 ♣ = Majors; 2 ♦ = 1 Major; 2M=M+m		Signals (including Trumps): Reverse count and attitude			NV: Preempts 3M = 0-7hcp (weaker than 2M)	
Over weak No Trump:		Smith Eco at No Trump (high card likes)			NV vs V: 3x preempt may be wild and with 5 cards (0+hcp)	
Dbl= Points; 2NT= 4 ♥ +6m; 3 ♣ =6 ♣ +4 ♣; 3 ♦ =6 ♦ +4 ♣		Natural suit preference				
Over strong No Trump:		DOUBLES				
Dbl= Srong hand; 2NT= both minors; 3m= pre-empt		TAKEOUT DOUBLES(Style;Responses;Reopening)				
VS.PREEMPTS(Doubles; Cue-bids; Jumps; NT bids)		Takeout doubles in almost all situations				
Vs minor: 4 ♣ =m+M, 4 ♦ =majors; vs major: 4 ♣ = ♣ +M, 4 ♦ = ♦ +M		Responses are natural; 2NT is usually a choice of 2suits				
NT biddings natural, over 2NT 15-17: System on		After 1M/1NT (X) XX: X=2/3 cards; P=0/1 or penalty				
Over Double, 2NT is LEB					SPECIAL FORCING PASS SEQUENCES	
VS. ARTIFICIAL STRONG OPENINGS		SPECIAL,ARTIFICIAL AND COMPETITIVE DOUBLES/REDOUBLES			When clear situation, pass ask partner to double and DBL invites strongly to bid	
Vs lvl 2 strong oppenings: 2NT/3 ♣ /3 ♦ =2suits, same color/rank/others		Doubles and redoubles usually show cards/points			If pass and reopen, invites partner to play 1 more level	
NV vs Str 1 ♣ : X= 5+ ♥ , 1 ♦ =5+ ♠ , 1 ♥ /1 ♠ /1NT=2suits: color/rank/ot		At high level, double show good hand and wants partner to bid				
2 ♣ =1minor, 2 ♦ =1Major; 2 ♥ /2 ♠ /2NT=2suits same color/rank/others		When 1 ♣ / ♦ openings are overcalled at level 1 or doubled, double and redoub			IMPORTANT NOTES THAT DON'T FIT ELSEWHERE	
NV vs Str 1 ♣ : X=strong; 1NT= ♣ +other,2 ♦ =Majors,2 ♥ / ♠ =M+m,2NT=		shows exact suits				
OVER OPPONENTS' TAKE OUT DOUBLE						
When Opps DBL 1m opening, transfers from RDBL					Psychics:	
When Opps DBL 1M opening, transfers from 1NT						

Country: Portugal				Paulo Sarmento - João Barbosa			
OPEN	TICK IF ART.	MIN NO. OF CARDS	NEG. DBL. THRU	DESCRIPTION	RESPONSES	SUBSEQUENT AUCTION	COMPETITIVE & PASSED HAND BIDDING
1 ♣		2	7 ♥	11-21 2+ ♣	1 ♦=4+ ♥; 1 ♥=4+ ♠; 1 ♠=4+ ♦ or bal without majors; 1NT=weak ♣; 2 ♣= GF (balanced or ♣); 2 ♦=inv with 6+ ♥ or ♠; 2NT= weak ♣ or ♥/♠ GF 3 ♣= limit raise (invite the balanced range)	1 ♣-1 ♦-1 ♥=3+ ♥; 1 ♣-1 ♦-1 ♠= unbal 1 ♣-1 ♥-1 ♠=3+ ♠ 1 ♣-1X-2NT= a) Strong ♣ or Strong ♣ + support	IF RHO bids: X or XX = any 15+unbal; 1NT=3c support; 2NT=any 6-4 IF LHO bids: transfers by responder 1m-(1 ♥)-1 ♠ = 8+ with 0-3 ♠
1 ♦		4	7 ♥	11-21 4+ ♦	1NT= GF (balanced or Club or Diamond support) 2 ♥/♠ = 6 cards limit 3 ♣ = 6 cards limit	1 ♦-1 ♥-1 ♠ = 5 ♦+4 ♣ 1 ♦-1M-2M= may often have 3 cards support 1 ♦-1M-2 ♣ = 11-15 ♦+♣ or any 16+ 1 ♦-1M-2NT= Strong ♦ or Strong ♣ + support	Same
1 ♥		5	7 ♦	11-21 5+ ♥	1 ♠ = 4+ cards; 1NT= semi forcing 2 ♣/♦ = GF; 2 ♠=5+ ♣ & 4+m or 6 ♣ GF 2NT= limit with 3 or 4 cards or 13-15 bal with 3 cards 3 ♣ = 12-14, 4 cards support GF bal 3 ♦ = 10-15, 4 cards support with singleton 3 ♥ = Mixed raise 3 ♠ = 3 or 4 cards support with 5 good cards in ♠ 3NT/4 ♣/♦ = void in ♣/♦/♠	1 ♥-1 ♠-2 ♣ = 5 ♥+4 ♣ 11-15 or any 16+ 1 ♥-1NT-2 ♣ = same as above 1 ♥-1 ♠-2NT= 6 ♥+4m 16+ 1 ♥-1NT-2NT= same as above 1 ♥-2 ♣ = GF with ♣ or bal or fit ♥	Passed hand: 2 ♣=drury 8+3+c ; 2 ♦=2 cards 10-11
1 ♠		5	7 ♥	11-21 5+ ♠	3 ♣ = limit with 6+ ♥ Others as above with one step up	1 ♣-1NT-2 ♣=5+ ♣-4+ ♣; 1 ♣-1NT-2 ♣-2 ♥-2 ♣=6+ ♣ 11-14	Same
1 NT				15-17 (12-14 (10-13) Balanced	2 ♣ = Stayman; 2 ♦=Transfer or special sequence 2 ♥ = Transfer 4+ ♠; 2 ♠ = Transfer to ♣/♦ or 5-4 m short in ♥ 2NT=limit 5+M or any 544 in M or 6 ♣ weak 3 ♣=5 ♦+5M limit or 5 ♦+5 ♠ limit+ or 6 ♦ weak 3 ♦ = 5-4 minors short in ♠ or 6 ♦ with singl ♣ 3M= 5M and 5 ♠ limit	1NT-2 ♣-2 ♦-2 ♠ = Ask Min-Max 1NT-2 ♣-2 ♦-3 ♣ = XX in a minor 1NT-2 ♣-2 ♦-3 ♦ = XX in a Major 1NT-2 ♦-2 ♥-2 ♠ =5 ♥ and any XX or 4+ ♥ and 4+ ♣ GF 1NT-2 ♦-2 ♥-3 ♣ = 5 ♠ and any XX	After X: XX=strong; pass=not forcing 2x=Natural but 2 ♣ may XX to start baron Lebensohl; Rubensohl
2 ♣	X			18-19 Balanced	2 ♦=4+ ♥; 2 ♥=4+ ♠; 2 ♠=4 ♠ & 5+m or balanced, ask pd to bid 2NT 2NT= FG balanced, ask pd for minors 3 ♣ = 5-4+ Majors; 3 ♦=4-4 Majors; 3M= 5332 OM 4 ♣/♦ = 6 other minor slam try		After X: XX=penalty; 2x=Nat; 2NT/3x=transfers After 2x: X=Takeout; 2NT/3x=transfers
2 ♦	X			Any GF	2 ♥ = negative no Aces; others= Ace telling		
2 ♥		6		Weak constructive	2 ♠ = Ask for short; 2NT= Ask for number of ♠		
2 ♠		6		Weak constructive	2NT= Ask for short; 3 ♣ = Ask for number of ♥		
2 NT				20-22(23) balanced	3 ♣ = Puppet; 3 ♦ = 5+ ♥; 3 ♥=5+ ♠; 3 ♠ = one or both minors 4 ♣/♦ = transfers to ♥/♠ slam try; 4 ♥/♠ = 6+ ♣/♦	2NT-3 ♣-3 ♥ = No Majors 2NT-3 ♦-3 ♠ = 5 ♠ & 2 ♥; 2NT-3 ♥-3NT=5 ♥ & 2 ♠	
3 ♣		6(5)		Wild NV vs V			
3 ♦		6(5)		Wild NV vs V			
3 ♥		6(5)		Wild NV vs V			
3 ♠		6(5)		Wild NV vs V			
3 NT	X			Good opening in 4 ♥ or 4 ♠		RCKB 14-30	
4 ♣		7		Pre-emptive		4 ♣ RCKB 14-30 in ♥	
4 ♦		7		Pre-emptive		TURBO for minor	
4 ♥		7		Pre-emptive		Exclusion RCKB (03-14)	
4 ♠		7		Pre-emptive		DIPO (X=1; P=0/3; 2; 2+Q)	
4NT				Minors 6+5+		DEPO (X=even; P=odd)	

High Level Bidding